To: PTO'S – Please forward to your RG community

To: HP Coaches and FIG Brevet Judges

From: NTD Teresa Orr Date: May 11, 2015

# Clarifications from WC Bucharest and WC Pesaro 2015 Submitted by: P. Tzankova and V. Ataol

### **FIG REQUEST**

Federations are asked to send suggestions/proposals/ideas for changes to the CoP for the 2017 - 2020 cycle.

Email to: torr@gymcan.org and copy polinatzankova@hotmail.com

You will also have this opportunity to discuss at the Brevet Judges Meeting at CC's.

### **EXPECTATIONS FOR JUDGES**

All judges assigned to a competition must be present for **the whole duration** of the competition. Competition will not be credited otherwise.

#### **COACHES SIGNATURE**

Coaches were reminded to sign scripts otherwise deductions will be made.

### **SCRIPT with MUSIC**

Use "check mark"- (v) and not (x) or any other symbols or words, otherwise deduction "words music with voice" needs to be circled. (Please see and follow the example given in the last Help Desk from February, 2015 pg.1)

NOTE: Mario has updated his program. For the 2015 Canadian Championships deductions will not be made.

### **JUMPS**

- -Defined and fixed shape during the flight
- -Height sufficient to show the corresponding shape. For the jump to be valid the shape does not have to be seen exactly in the horizontal. The jump's shape seen with a 10-20% angle from horizontal is OK
- -Clear back bend position of the trunk, (not only neck or the head)

#### **PIVOTS**

-pivots that are performed on flat foot is 0

### <u>Fouetté Pivot</u>

-Fouetté Pivot with leg at horizontal - Leg must be at horizontal. If leg is below horizontal the pivot does not count.

- -During every three fouettés, in multiple rotations and three illusions, one different fundamental technical element or element from the other technical apparatus group is required. (One different technical fundamental element or other technical apparatus group can be performed at any point during each set of three rotations (same for illusion)
- -For every 3 fouetté pivots 1 technical movement is required.
- -Gymnast can perform technical movement on the first, second or third rotation.
- -If gymnast performs technical movement on the second rotation but does not complete 360\* of the second fouetté = D for 360\* of first rotation is OK even though the technical movement was performed on the second rotation which was not completed.

Ex: 111 / 112 - asking for two apparatus technical movements. This apparatus technical movement could be performed at anything time during each set of 3 rotations. However, if one of the apparatus technical movements wasn't performed, all set of three rotations connected with this apparatus movement will be cancelled.

Ex: 111221 - If Echappe wasn't performed then the last three rotations do not count.

\*Note: If technical app. movement "series of 3 circles" with clubs are claimed during Fouetté pivot the 3 circles need to be performed within the duration of one fouetté.

### **ROTATIONS**

- -Minimum basic rotation of 360 (except #3 with back bend)
- -Defined and fixed shape during the entire rotation
- -Executed on the toes (pivot), flat foot or on the support of different parts of the body

For difficulties #3 with back bend trunk  $10^{-1}$   $10^{-1}$  It is impossible to increase the level of the difficulty by adding 0.2 , because of base value for 180 \* because additional body rotation is possible to be added only for body

difficulty with rotation

### **BALANCE**

- -Defined and clearly fixed shape (stop position)
- -Executed on the toes, flat foot, or different parts of the body.
- -See pg.21 Balance Table: line 8-Dynamic Balance with or without leg movement "ronde" (0.40) this Difficulty can be performed on toes, on flat foot, on toes to flat foot or on flat foot to toes = All variations are OK. Value is the same for all. (If balance is performed on flat foot there is no need to put symbol for flat foot)

### **MIXED DIFFICULTY**

-In cases where there is a wrong symbol or order of the difficulties performed in the mixed difficulty- Difficulty is not evaluated=0 (see pg.18 1.8.1)

### **DANCE STEPS**

- -The actual dance steps must have variety in the levels, directions, speed and modalities of movement according to the tempo, rhythm, musical character and accents. The Dance Steps need to have different rhythm and modalities. Often there is a flat tempo!!!!
- Dance Steps need to have clear 8 sec length.

**Example**- Often last 2 sec of the total 8 seconds are preparation for pivot = Not sufficient length of 8 seconds = 0

- -minimum one fundamental group is required to count dance steps
- -gymnast must perform apparatus movements in the order written on the script.
- -"It is possible to include throws (small, medium, large)... for the purpose of performing dance under the flight as long as there is a min .1 Fundamental apparatus movement

### Dance Steps will NOT be valid with:

- -fall of the gymnast or loss of the apparatus
- -missing a minimum 1 Fundamental apparatus element
- -less than 8 seconds of dance
- -the entire combination performed on the floor (only partially is possible)

  Note: small technical faults of 0.10 point are penalized by the E Judges and the Dance

  Steps Combinations is valid.

### **MASTERY**

- -when gymnasts wait during/under the throw and then performs mastery , Mastery = 0 -when criteria "Catch from a throw" is used the throw <u>must be with medium or large</u> <u>height. (Cannot be claimed with small throw)</u>
- -mastery could look identical as it is written on the script (by the symbols used on the script) but the actual movement of the mastery must be different. (Judges must pay attention!)



- -The **two base** rotations for DER must be complete 360\* rotations
- -DER caught after **3 steps** or "Chase step"= 0
- -If there is a wait of 1-2 sec last rotation is not given but the criteria for the catch (if any claimed) will be given.
- -Loss of one end of the rope on the floor during the catch in DER, DER=0 (HELP DESK) For faults of 0.10 during the catch (one fault or more) DER is valid and E penalty;
- -catch of the ball with two hands DER = OK but with deduction by Execution panel

- -During DER if a "re- throw/re-bound" is performed and then the gymnast drops the apparatus DER = 0
- -Series of 3 Jette antournant jumps with **Throw** in the first jump and **Catch** in the 3rd jump = OK the THREE jumps count for 3 difficulties, however cannot be claimed for DER
- -"Change of Level" can be claimed ONLY when level changes between the executed rotations

**Apparatus Manipulations:** Remember the apparatus work must take place **DURING** the difficulty:

#### ROPE

### -use symbol of "rotation" for:

- \*rotation of the rope around part of the body
- \*open rope held in the middle
- \* you can have rope folded in 3 or 4 and execute "mills with the rope"
- symbol "passing through" used in rope not necessary to pass through with the whole body for jumps only
- rope folded in two =OK for "passing through" in Jumps only
- N UNSTABLE BALANCE in ROPE: Open <u>or</u> Folded in half balanced behind back (not squeezed) during body movements with rotation or difficulty with rotation are considered **different** UNSTABLE BALANCE positions.
- \*Note: See CoP on pg.13 1.3.3 Unstable Balance of Apparatus first bullet (Ball and Clubs) in Exceptions: "Difficulty with rotation" refers to "Rotational Difficulties" not jumps with rotation

#### **BALL**

- "Catch with one hand" for ball to be credited has to be done from a medium or large throw (not from small throw or thrust)
- \* When "Throw " is claimed during MG the throw has to be done DURING the MG.
- ${f V}$  "Bounce of the ball": the action of bouncing the ball must take place during the difficulty
- "Thrust of ball" (or catching the thrust) must take place during the difficulty **All Apparatus**
- "Small Throw and Catch" the <u>throw and catch</u> must take place on the same Difficulty.
- 8 " large Circle" only ample movement of the arms is required
- <u>(series min. 3) rotations of apparatus rope, hoop, clubs</u> during multiple rotations cannot be performed one rotation of apparatus by one rotation of body movement
- "Wrapping" during Body Difficulty: it is possible to "WRAP" or "UNWRAP" during the Body Difficulty.

### **GROUPS**

- -There is no limit for collaborations with lifts
- -In Collaboration "with throw simultaneously or in rapid succession by the same gymnast" (0.20)- 4 clubs must be seen in the air.
- -"carrying gymnast" must be done with Maximum 2 steps.
- CRRR three teams had this collaboration claimed in their scripts however, none of them performed this collaboration according to the criteria listed in the CoP.
- Collaborations are valid when executed without the following:
- > Loss of apparatus (1 or 2 clubs)
- > Loss of balance and support on hand or on apparatus or fall.
- > Visible immobility <u>longer than 4 seconds</u> of one or more gymnasts or apparatus ( for those who do not participate in the main action of the rotation)
- > Major alteration of the choreography of the collaboration as a consequence of execution mistakes of several gymnasts.
- >imprecise trajectory with retrieval with more than 2 steps regardless of the number of gymnasts